

**UPAYA PENINGKATAN KEMAMPUAN MOTORIK KASAR MELALUI MEDIA
PERMAINAN BOLA KASTI DI PAUD TERPADU NEGERI RA KARTINI KP.
KADUSIRUNG HILIR KEC. SAKETI KABUPATEN PANDEGLANG TAHUN
PELAJARAN 2024/2025**

(Penelitian Tindakan Kelas Pada Anak Usia 4-5 Tahun)

Siti Maghfiroh

4012231071

ABSTRAK

Jenis Penelitian yang digunakan adalah Penelitian Tindakan Kelas dengan menggunakan model Kemmis Mc Taggart. Subjek penelitian ini adalah seluruh siswa Kelompok A PAUD Terpadu Negeri Ra Kartini Kp. Kadusirung Hilir Kec. Saketi Kabupaten Pandeglang. Objek dalam penelitian ini adalah kemampuan motorik kasar siswa yang berada pada rentang usia 4-5 tahun dengan jumlah 36 siswa. Data yang dibutuhkan motorik kasar peneliti dikumpulkan melalui teknik observasi (*checklist*) dan didukung oleh dokumentasi visual kegiatan penelitian. Instrumen penelitian adalah lembar observasi. Teknik analisis data menggunakan deskriptif kualitatif dan kuantitatif. Penelitian tindakan kelas ini dilaksanakan melalui dua siklus. Media Permainan Bola Kasti yang digunakan dalam penelitian ini, menggunakan kartu bergambar alam yang dibuat sendiri oleh peneliti. Hasil penelitian yang diharapkan adalah kemampuan kasar siswa meningkat sebesar minimal 71%. Hasil penelitian di siklus 1 didapat kemampuan mengenal warna anak adalah sebesar 67%. Dengan hasil pada siklus 1, dimana penelitian belum mencapai indikator ketuntasan yang ditetapkan maka, tindakan dilanjutkan ke siklus 2. Kemampuan mengenal warna anak meningkat menjadi 91% pada siklus 2 melalui pembelajaran bermain kartu bergambar alam. Hasil pada penelitian pada siklus 2 telah memenuhi hasil yang diharapkan dalam penelitian ini. Berdasarkan hasil tersebut, penelitian dinyatakan berhasil dan dihentikan pada siklus kedua.

Kata kunci: Motorik Kasar, Media Permainan Bola Kasti

**EFFORTS TO IMPROVE GROSS MOTOR ABILITIES THROUGH KASTI BALL MEDIA
AT THE STATE INTEGRATED PAUD RA KARTINI, KADUSIRUNG HILIR KP. SAKETI
DISTRICT, PANDEGLANG REGENCY, IN THE 2024/2025 ACADEMIC YEAR**

(Classroom Action Research on Children Aged 4-5 Years)

Siti Maghfiroh

4012231071

ABSTRACT

The type of research used was Classroom Action Research (CAR) using the Kemmis-McTaggart model. The subjects were all Group A students at the Ra Kartini State Integrated Early Childhood Education Center (PAUD) in Kadusirung Hilir Village, Saketi District, Pandeglang Regency. The object of this study was the gross motor skills of 13 students aged 4-5 years. The required gross motor skills data were collected through observation techniques (checklists) and supported by visual documentation of the research activities. The research instrument was an observation sheet. Data analysis used qualitative and quantitative descriptive techniques. This classroom action research was conducted in two cycles. The baseball game used in this study was a nature-themed card game created by the researcher. The expected outcome was an increase in students' gross motor skills by at least 71%. The results of the first cycle showed that children's color recognition ability increased by 30%. Based on the results of cycle 1, where the research had not yet achieved the established completion indicators, the action was continued to cycle 2. Children's color recognition skills increased to 85% in cycle 2 through learning to play cards with pictures of nature. The results of the research in cycle 2 met the expected results in this study. Based on these results, the research was declared successful and was stopped at the second cycle.

Keywords: Gross Motor Skills, Baseball Game Media